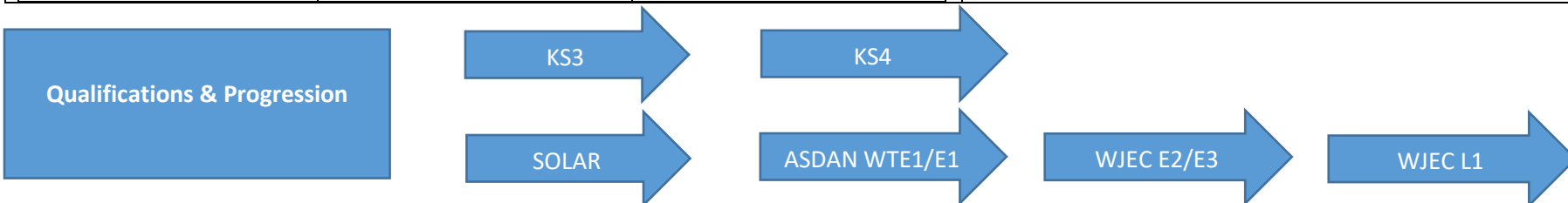
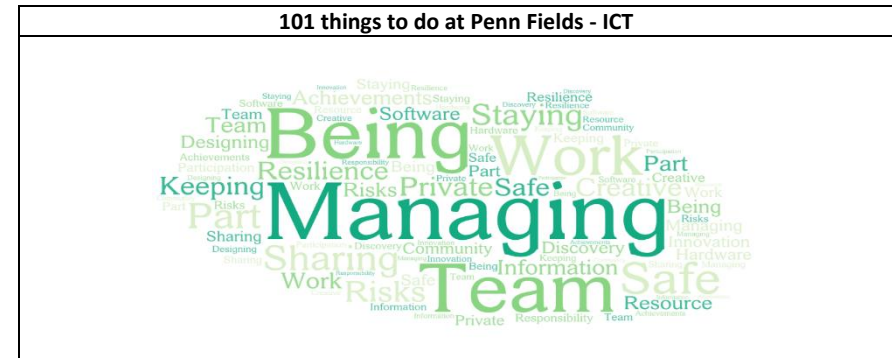


KS3 ICT timetabled lessons x 2 each week						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 7	<b>We are opinion pollsters:</b> Learning to create a survey and present in graphs.		<b>We are comic writers:</b> Learning to take photos and create own comic.		<b>We are programmers:</b> Learning to use algorithms to code physical programming.	
	<b>We are animators:</b> Learning to create an animation using stop motion.		<b>We are presenters:</b> Learn to use video recording to present own topic.		<b>We are researchers:</b> Learning to research and present information on chosen topic or given theme.	
Year 8	<b>We are artists:</b> Learning to create art and shapes.		<b>We are software developers:</b> Learning to create educational games.		<b>We are musicians:</b> Learning to create digital music using apps and computer software.	
	<b>We are weather experts:</b> Learning to collect data and create, then present a weather report.		<b>We are travel presenters:</b> Learning to collect and present information about popular holiday destinations.		<b>We can be safe online:</b> Learning to email and use online games safely.	
Year 9	<b>We are architects:</b> Learning to create 3d models using apps and pc software.		<b>We are game developers:</b> Designing and developing own games using coding.		<b>We are safe:</b> Learning about keeping safe on the internet	
	<b>We are photographers:</b> Learning to take and edit photos. Present own display.		<b>We are publishers:</b> Learning to plan and create own books using book creation software		<b>We are programmers:</b> Learning to code algorithms and continuing physical programming.	

Developing Skills with SOLO taxonomy			
Initial	Multi	Relate	Extend
Define Identify Describe	Memorise Define Name Match Identify Label Recall Describe Outline List	Sequence Compare and contrast Explain effects Distinguish Question Classify Explain causes Analyse Organise	Generalise Evaluate Prove Justify Predict Reflect Argue Prioritise Construct Generate

Preparation for Adulthood		
KS3 Students access 2 hours each week of multi skills sessions giving learners the opportunity to link the curriculum to their lives ICT.		
Team work Sharing Staying Safe Keeping private Resilience Achievements	Managing risks Being creative Managing information Being part of a Community Resource management Responsibility	Designing Software Participation Innovation Discovery Hardware



	KS3 ICT timetabled lessons x 2 each week					
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 7 NY	<b>We are opinion pollsters:</b> Learning to create a survey and present in graphs (2 simple)		<b>We are comic writers:</b> Learning to take photos and create own comic (2 animate, comic book)		<b>We are programmers:</b> Learning to use algorithms to code (scratch) physical programming continued (beebots).	
Year 7 AB	<b>We are animators:</b> Learning to create an animation using stop motion.		<b>We are presenters:</b> Learn to use video recording to present own topic (iMovie)		<b>We are researchers</b> Learning to research and present information on chosen topic or given theme (PowerPoint)	
Year 8 NY	<b>We are artists:</b> Learning to create art and shapes (Bazaart, pixel maker, drawing pad).		<b>We are software developers:</b> Learning to create educational games (espresso coding).		<b>We are musicians:</b> Learning to create digital music using apps and computer software (2 simple/garage band).	
Year 8 AB	<b>We are weather experts:</b> Learning to collect data and create, then present a weather report.		<b>We are travel presenters:</b> Learning to collect and present information about popular holiday destinations.		<b>We can be safe online:</b> Learning to email and use online games safely.	
Year 9 NY	<b>We are architects:</b> Learning to create 3d models using apps and pc software (minecraft, sketchup)		<b>We are game developers:</b> Designing and developing own games using coding (kodu)		<b>We are safe:</b> Learning about keeping safe on the internet	
Year 9 AB	<b>We are photographers:</b> Learning to take and edit photos. Present own display.		<b>We are publishers:</b> Learning to plan and create own books using book creation software		<b>We are programmers:</b> Learning to code algorithms (scratch, espresso )and continuing physical programming (cars, beebots).	
Nuture (year 1)	<b>We are artists:</b> Learning to create art and shapes (Bazaart, pixel maker, drawing pad).		<b>We are researchers:</b> Learning to research and present a topic (book creator)		<b>We are celebrating:</b> Learning to present and choose pictures text and edit to create a card (PowerPoint)	
Nurture (Year 2)	<b>We are film makers:</b> Learning to understand the techniques of video recording. Retell a story in a group and film (iMovie)		<b>We are story tellers:</b> Learning to add speech and sound to a familiar story (puppet pals or Toontastic)		<b>We are treasure hunters:</b> Learning to manipulate toys to move. Introduce programmable toys (Beebots)	
Nurture (Year 3)	<b>We are comic authors:</b> Create and present a simple animation in a comic style (2 simple).		<b>We are Programmers:</b> Learning to programme on screen using basic coding software (scratch jr, espresso, daisy the dinosaur).		<b>We are game testers:</b> Learning to play, evaluate, research and test simple games (Espresso, Education City and Cbeebies).	